Wednesday, April 30, 2025

HOUSING AND COMMUNITY DEVELOPMENT HANEY, Chair 9:30 a.m. -- State Capitol, Room 437

HEARD IN FILE ORDER

- A.B. No. 6 Ward. Residential developments: building standards: review.
- * A.B. No. 48 Alvarez. Education finance: postsecondary education facilities: College Health and Safety Bond Act of 2026.
 - A.B. No. 76 Alvarez. Surplus land: exempt surplus land: sectional planning area.
 - A.B. No. 595 Carrillo. Housing: Building Home Ownership for All Program.
 - A.B. No. 609 Wicks. California Environmental Quality Act: exemption: housing development projects.
- * A.B. No. 660 Wilson. Planning and Zoning Law: postentitlement phase permits.
 - A.B. No. 722 Ávila Farías. Reentry Housing and Workforce Development Program.
 - A.B. No. 768 Ávila Farías. Mobilehome parks: rent protections: local rent control.
- @ A.B. No. 790 Ávila Farías. Housing and homelessness programs: single women with children.
 - A.B. No. 806 Connolly. Mobilehomes: cooling systems.
- * A.B. No. 818 Ávila Farías. Permit Streamlining Act: local emergencies.
 - A.B. No. 906 Mark González. Planning and zoning: housing elements: affirmatively furthering fair housing.
 - A.B. No. 913 Celeste Rodriguez. Housing programs: financing.
- * A.B. No. 920 Caloza. Permit Streamlining Act: housing development projects: centralized application portal.
 - A.B. No. 1007 Blanca Rubio. Land use: development project review.
 - A.B. No. 1165 Gipson. California Housing Justice Act of 2025.
- @ A.B. No. 1212 Patel. University of California: faculty and employee housing.
 - A.B. No. 1244 Wicks. California Environmental Quality Act: transportation impact mitigation: Transit-Oriented Development Implementation Program.
- * A.B. No. 1308 Hoover. Residential building permits: fees: inspections.
- #* A.B. No. 1445 Haney. Downtown revitalization and economic recovery financing districts.
 - A.B. No. 1529 Committee on Housing and Community Development. Housing omnibus.
 - A.C.A.No. 4 Jackson. Homelessness and affordable housing.
- * Pending Receipt
- @ Add Bill
- # Delete Bill